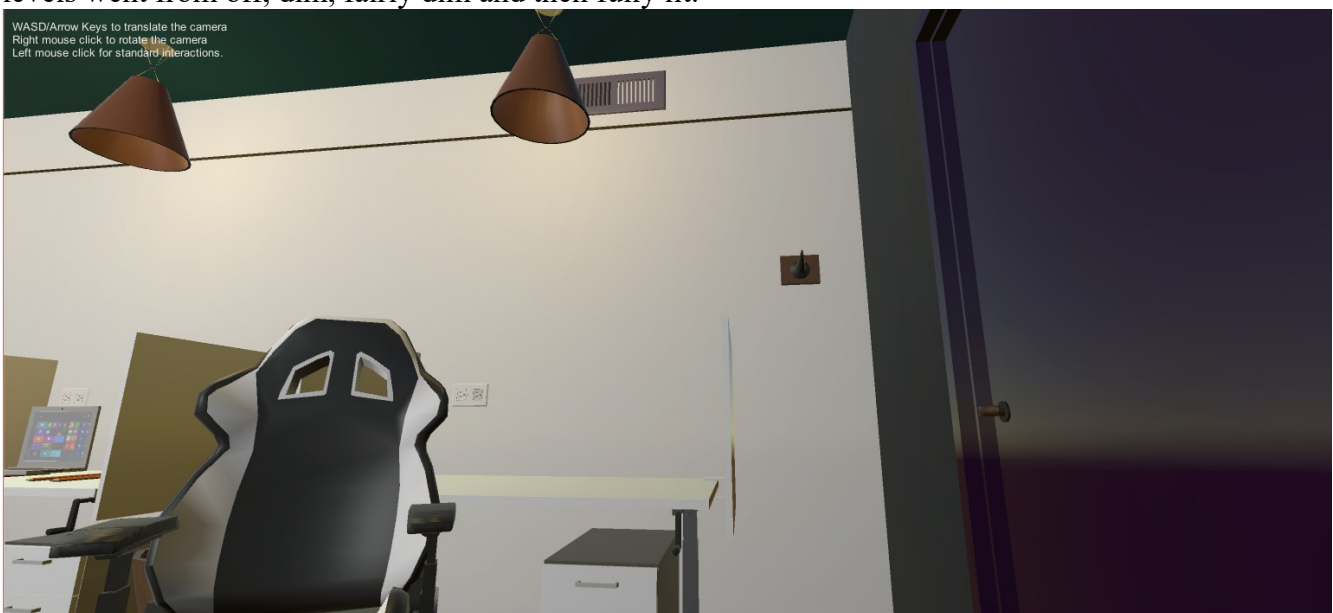


I'm going to reviewing Jonathan Tran's Project 1. I really enjoyed seeing Jon's office in action. You can tell he put a lot of time and effort into his office. There are a plethora of objects that he added in to fill up his workplace.



First, I want to bring attention to his work with the light switches he implemented. In the picture above, I was interacting with the light switches. Even though he added light switches that don't look like very advanced, what was really cool was the control over the lights. For the left switch, he added a switch that controlled the lights over the desks off to the left of the switches. For the right switch, he added a control to the main room lights. Each switch had multiple brightness levels. The levels went from off, dim, fairly dim and then fully lit.



The next image I want to go over shows how I appreciate the little details he added into

his office. In the image above, you can see many items included: overhead lights, computer chairs, office desks, monitors, outlets, coat hooks and vents. He used so many items to make it seem like a real office setting.



The image above shows many of the various objects Jon added that a user can interact with. He added a ton of physics to objects including the bowling pins in the picture. As you can see, I knocked over the pins in this picture showing that he added physics. He also added physics to things like the garbage bin near the bottom of the picture. It adds a deeper immersion for users since in real life you would be able to interact with objects like these.



The final image I am going to be showing is a picture focused on the TV entertainment area that Jon had added. Along with how he added interactions with light switches, he added on to that with this TV. When interacting, specifically clicking on it, will start an event that plays a cool and relaxing song.

To conclude this review, I think that Jon did a great job implementing different things like clicking/wand interactions to add complexity to his office design. He added cool things like sounds to the TV and even added sounds to doors which was a knocking noise when they were clicked. I found his use of the space was very effective or efficient because he had a whole lot of objects like outlets and

vents that brought a more “office-y” feel. It made the office feel less empty.